django-hitcount Documentation

Release 1.1.1

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Django-Hitcount allows you to track the number of hits/views for a particular object.

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Overview

Django-Hitcount allows you to track the number of hits (views) for a particular object. This isn't meant to be a full-fledged tracking application or a real analytic tool; it's just a basic hit counter.

How one tracks a "hit" or "view" of a web page is not such a simple thing as it might seem. That's why folks rely on Google Analytics or similar tools. It's tough! This is a simple app with some settings and features that should suit the basic needs of smaller sites.

It comes ready to track hits (to use the out-of-the-box method, you will need jQuery – although writing your own JavaScript implementation is not hard).

1.1 Requirements and Compatibility

Currently supporting Django >= 1.4 and any Python version supported by your Django version.

Installation and Usage

For a working implementation, you can view the example project on Github.

Install django-hitcount:

```
pip install django-hitcount
```

2.1 Settings.py

Add django-hitcount to your INSTALLED_APPS:

View the additional settings section for a list of the django-hitcount settings that are available.

2.2 Urls.py

In your urls.py file add the following:

2.3 Models.py

There is nothing you are required to do with your own models as that django-hitcount relies on a GenericForeignKey to create the relationship to your model's HitCount. You can add a GenericRelation to your model if you would like to be able to access its HitCount model easily:

```
from django.db import models
from django.contrib.contenttypes.fields import GenericRelation

from hitcount.models import HitCount

# here is an example model with a GenericRelation
class MyModel (models.Model):
    ...
    # Note that you need to specify the object_id_field as written below
    hit_count = GenericRelation(HitCount, object_id_field='object_pk')
```

2.4 Template Magic

Django-hitcount comes packaged with a jQuery implementation that works out-of-the-box to record the Hits to an object (be it a blog post, poll, etc). To use the jQuery implementation you can either include the app's script file (as the documentation below shows) or to copy-paste the script into your own jQuery code. Of course: you could also implement this without relying on jQuery.

Start by loading hitcount tags on the desired templates:

```
{% load hitcount_tags %}
```

2.4.1 Recording a Hit

If you want to use the jQuery implementation in your project, you can add the Javascript file to your template like so:

```
{% load staticfiles %}
<script src="//code.jquery.com/jquery-1.11.3.min.js"></script>
<script src="{% static 'hitcount/hitcount-jquery.js' %}"></script>
```

Then, on your object detail page (blog, page, poll, etc) you inject the needed javascript variables:

```
# use default insertion method for hitcount-jquery.js:
{% insert_hit_count_js_variables for object %}

# or you can use a template variable to inject as you see fit
{% get_hit_count_js_variables for object as hitcount %}
({ hitcount.ajax_url }}
{{ hitcount.pk }}
```

2.4.2 Displaying Hit Information

You can retrieve the number of hits for an object many different ways:

```
# Return total hits for an object:
{% get_hit_count for [object] %}

# Get total hits for an object as a specified variable:
{% get_hit_count for [object] as [var] %}

# Get total hits for an object over a certain time period:
{% get_hit_count for [object] within ["days=1,minutes=30"] %}
```

Get total hits for an object over a certain time period as a variable:
{% get_hit_count for [object] within ["days=1,minutes=30"] as [var] %}

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Additional Settings

There are a few additional settings you can use to customize django-hitcount and are set in your settings.py file.

3.1 HITCOUNT_KEEP_HIT_ACTIVE

This is the number of days, weeks, months, hours, etc (using a timedelta keyword argument), that an Hit is kept active. If a Hit is active a repeat viewing will not be counted. After the active period ends, however, a new Hit will be recorded. You can decide how long you want this period to last and it is probably a matter of preference.:

```
# default value
HITCOUNT_KEEP_HIT_ACTIVE = { 'days': 7 }
```

3.2 HITCOUNT_HITS_PER_IP_LIMIT

Limit the number of active Hits from a single IP address. 0 means that it is unlimited.:

```
# default value
HITCOUNT_HITS_PER_IP_LIMIT = 0
```

3.3 HITCOUNT EXCLUDE USER GROUP

Exclude Hits from all users in the specified user groups. By default, this is set to an empty list (all users counted). In the example, below, it will exclude all your 'Editors'.:

```
# example value, default is empty tuple
HITCOUNT_EXCLUDE_USER_GROUP = ( 'Editor', )
```

3.4 HITCOUNT_KEEP_HIT_IN_DATABASE

This setting is used with the hitcount_cleanup management command and specifies a timedelta within which to keep/save Hits. Any Hit older than the time specified will be removed for the Hits table.:

```
# default value
HITCOUNT_KEEP_HIT_IN_DATABASE = { 'days': 30 }
```

Management Commands

If you would like to periodically prune your stale <code>Hits</code> you can do so by running the the management command <code>hitcount_cleanup.:</code>

./manage.py hitcount_cleanup

The command relies on the setting ${\tt HITCOUNT_KEEP_HIT_IN_DATABASE}$ to determine how far back to prune. See the additional settings section for more information.

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Example Project

There is an example project the demonstrates counting hits on a blog post using JavaScript on GitHub. It's fairly easy to get this working using the Django development server. Be sure to run this inside your own virtualenv (but who doesn't, these days?!).:

```
$ git clone git@github.com:thornomad/django-hitcount.git
$ cd django-hitcount/example_project
$ pip install -r requirements.txt  # sqlite requires pytz
$ python manage.py migrate  # will load some data fixtures for you
$ python manage.py createsuperuser  # for access to the admin portion
$ python manage.py runserver  # should be all set!
```

You can open your favorite browser console and see some of the Javascript console.log output indicating what type of Hit is being counted (or ignored). When you are ready to work on your own site, check out the Installation and Usage and Additional Settings sections.

Contribution and Testing

I would love to make it better. Please fork, branch, and push. I plan to do my work in the develop branch before moving it to master for a real release. You can safely ignore the devel branch which is old and stale but has something in it I can't remember why I'm saving.

6.1 Testing

You can run the tests by installing the requirements and then executing runtests.py:

```
$ pip install -r tests/requirements.txt
$ ./runtests.py
```

This method using py.test for test discovery (so older versions of Django can find all the tests). If you would like to use Django's own test runner you can execute:

```
$ ./runtests.py --django
```

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Additional Authors and Thanks

 $I've\ had\ some\ help\ and\ I'm\ very\ grateful!\ You\ can\ always\ look\ at\ the\ contributors\ on\ GitHub\ to\ get\ a\ clearer\ picture.$

This doesn't include everyone and if I missed someone let me know I will add it.

Thanks goes to:

- Basil Shubin and his work at django-hitcount-headless as well as his Russian translations
- ariddell for putting the *setup.py* package together for me

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Changelog

8.1 Version 1.1.1:

- fixed session_key returning None #40 (>=1.8.4)
- removed requirement for SESSION_SAVE_EVERY_REQUEST
- removed *patterns* for urls.py (>=1.9)
- updated management command, using BaseCommand instead of NoArgsCommand (>=1.9)
- added TEMPLATES to conftest.py

8.2 Version 1.1.0:

- added tests (lots of them)
- added documentation
- support for Django 1.4.x 1.8.x
- support for Python 3.x
- created an example project
- squashed bugs
- · released to pip
- more, I'm sure!

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Use the GitHub issue tracker for django-hitcount to submit bugs, issues, and feature requests.